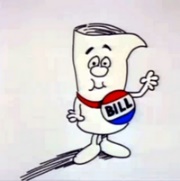
**American Government Honors How a Bill Becomes a Law Project**

You will work cooperatively to create an original game on how a bill becomes a law. This game will be played by middle school aged students – so don’t make it too complicated!

**Assignment**

1. Select a group of **no more than 3 students**. You may choose to work alone.
2. Games will be graded on information, creativity, accuracy, the presentation and the game board.
3. Each group will present their game to the class on the due date. All group members should thoroughly understand the process and components of the game and be prepared to answer questions during the presentation.
4. You may use your textbook, notes and the internet as a reference for information.
5. Be sure to refer to the ***Assignment Details Checklist*** as you create your game.
6. The game board can include trivia cards that contain questions on the legislative process, or the board can have events that cause the player to move forward, backwards or lose their turn. The design of the game itself is up to you as long as all of the parts of the legislative process are covered!

**Rubric**

Game Board and Design (creative, visually appealing, neat, etc.) 30 points

Written instructions/ rules are included 15 points

All key terms are included 20 points

Three or more pathways of legislation are included 15 points

Presentation (Information and well-prepared) 20 points

**Total Points Possible 100 points**

This project is due on **Thursday, October 12th** and is the final grade for the nine weeks. *Projects will not be accepted late for any circumstance.*

**Assignment Details Checklist**

1. All steps of the bill making process from drafting to becoming a law must be included.
2. Games must **at least** three different paths of a bill. *Example: Bill is successful in one chamber and not in the other. Bill fails in committee. Bill involves presidential action.*
3. Game must include written rules and instructions. They must be typed.
4. The game must include the following terms. (These can appear on the board or in the trivia cards). Additional information may be needed to properly explain the process.
   1. Drafting
   2. Sponsorship
   3. Committee
   4. Subcommittee
   5. Conference Committee
   6. Rules Committee
   7. Amendments
   8. Hearings
   9. Floor Discussion
   10. Hopper
   11. House of Representatives
   12. Senate
   13. President
   14. Lobbying
   15. Veto
   16. Law
   17. Whips
   18. Majority/Minority Leader
   19. Pocket Veto
   20. Speaker of the House
   21. Pro Tempore